

TX-0 COMPUTER
MASSACHUSETTS INSTITUTE OF TECHNOLOGY
CAMBRIDGE 39, MASSACHUSETTS

M-5001-29

THE FUTURE TX-0 INSTRUCTION CODE

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1. ABBREVIATIONS

AC : Accumulator
 LR : Live Register
 PC : Program Counter
 MBR : Memory Buffer Register
 PTR: PhotoElectric Tape Reader
 TAC : Toggle Switch Accumulator
 TBR : Toggle Switch Buffer Register
 LP1 : Light Pen FF
 LP2 : Light Gun FF

C(AC): "Contents of AC"

→ "Replaces"

\bar{X} : Complement of X:

X	\bar{X}
0	1
1	0

\cap : Intersect; and; logical product.

\cup : Union; inclusive or; logical sum.

Δ : Partial add; inequivalence; exclusive or.

mod n: Modulo n : $y = x \text{ mod } n$ means $x = kn + y$ for some integer k, $0 \leq k \leq n - 1$.

X	Y	$X \cap Y$	$X \cup Y$	$X \Delta Y$
0	0	0	0	0
0	1	0	1	1
1	0	0	1	1
1	1	1	1	0

II. ADDRESSABLE OPERATIONS

(A) STORE CLASS

SYMBOLIC	DECIMAL VALUE	OPERATION	SYMBOLIC DESCRIPTION
STO y	000000 + y	Store	$C(AC) \rightarrow C(y)$ Place the contents of AC in register y. The previous contents of y are destroyed. Contents of AC remain unchanged.
STI y	020000 + y	Store AC, Indexed	$C(AC) \rightarrow C(z)$ $z = y + C(XR)$ Form an effective address, z, by adding $C(XR)$ to y.
STX y	040000 + y	Store Index in Address	$C(XR)_{5-17} \rightarrow C(y)_{5-17}$ Store the digits of the index register in the address portion of register y. The sign of XR is ignored. The contents of XR are unchanged. Bits 0 through 4 of register y are unchanged.
INC y	060000 + y	Add One	$C(y) + 1 \rightarrow C(AC)$ $C(y) + 1 \rightarrow C(y)$ Add one to the contents of memory register y and leave the result in the accumulator and register y.
STH y	100000 + y	Store Half Register	$C(HR) \rightarrow C(y)$ The contents of HR are placed in register y. The previous contents of y are destroyed. Contents of HR are unchanged.
STW y	120000 + y	Store IR, Indexed (See SIX)	$C(IR) \rightarrow C(z)$ Form an effective address, z, by adding $C(XR)$ to y. Store the contents of IR in register z.

* One's complement addition of 14-bit quantities.

** One's complement addition of 16-bit quantities.

17. 100 0111

OP-REG	OP-REG	OPERATION	OP-REG
000000	100000 + y	Load the contents of register y to 50. Contents of y are unchanged.	$50(0) \leftarrow 7(000000 + y)$
000001	200000 + y	Add. Indexes. (See 100000)	$50(0) \leftarrow 50(0) \oplus 7(000001 + y)$
000010	210000 + y	Load Index	$50(0) \leftarrow 7(000010 + y)$
<p>Load the Index register from bit 0 and bits 5 through 17 of register y. The contents of y are unchanged. This instruction places the signed contents of the Index register in the 16-bit register. The contents of the register are unchanged if the register is already 0 or 1, and if $7(000010 + y) \leq 2^{16} - 1$.</p>			$50(0) \leftarrow 7(000010 + y)$
000011	220000 + y	Increment Index	$50(0) \leftarrow 50(0) + 7(000011 + y)$
<p>The contents of memory register y are added to 20. The fourteen bit number added consists of bit 0 and bits 5 through 17 of register y.</p>			$50(0) \leftarrow 50(0) + 7(000011 + y)$
000012	230000 + y	Load 16-bit Register	$50(0) \leftarrow 7(000012 + y)$
<p>The contents of register y replace the previous contents of 16. Contents of y are unchanged. Previous contents of 16 are destroyed.</p>			$50(0) \leftarrow 7(000012 + y)$
000013	240000 + y	Load 16-bit Index	$50(0) \leftarrow 7(000013 + y)$

- * One's complement addition of 16-bit quantities.
- ** One's complement addition of 16-bit quantities.

III. INSTRUCTIONS

(a) TRANSFER INSTRUCTIONS

SYMBOL	OPCODE	EXPLANATION	CONDITIONS FOR CARRYING OUT	
TRF Y	00000 + Y	Transfer on Zero Zero to	$C(XR)_4 = 1$	Never
If the zero bit is a one, then next instruction from register Y. Otherwise, take next instruction in sequence.				
TRF Y	00001 + Y	Transfer on Sign	$C(XR)_4 = 0$ $C(XR)_5 = 1$	Never
If the contents of the accumulator are either plus zero or minus zero, the next instruction is taken from register Y. If the accumulator contents are not plus or minus zero, the next instruction is taken from register Y if the sign bit is a one.				
TRF Y	00010 + Y	Transfer and Get Index	Always	Never
The next instruction is taken from register Y and the address of the register following the TRF instruction is placed in the index register.				
TRF Y	00011 + Y	Transfer and Index	$C(XR) \neq +0$ and $C(XR) \neq -0$	Never
If the index register contains plus or minus zero, perform the next instruction in sequence without changing the contents of the index register. If the index register contains a positive number, its contents are reduced by one and the next instruction is taken from register Y. If the index register contains a non-zero negative number, its contents are increased by one and the next instruction is taken from register Y. A zero result will have the same sign as the initial contents of the index register.				
TRF Y	00100 + Y	Transfer	Always	Never
The next instruction is taken from register Y.				
TRF Y	00101 + Y	Transfer, Adjusted. See 5.1.1	Always $Z \rightarrow C(XR)$	Never

III. OPERATOR CLASS COMMANDS

(A) MICRO OPER CLASS

Instruction bits

		2	3			9	10	11	12	13	14	15	16	17
Cycle 0	7		1 OMB											
	8	1 CLA												
Time Pulses Cycle One				IN - 000 STOP										
	2			0	X	1	1							
				X MB			OMB							
	3											1	1	1
												OMB		
												1	0	1
												OMB		
	4			0	1	X						0	1	1
				MBL								PMB		
5										1				
										PMB				
6				1	0	0								
				SRP										
				1	1	0								
				CTR										
7											1			
										CTR				
8												0	1	0
												SRP		

X - Bit may be either zero or one

113 *ANALOGUE* *CONCEPTS*

10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100									
101	102	103	104	105	106	107	108	109	110	111	112	113	114	115	116	117	118	119	120	121	122	123	124	125	126	127	128	129	130	131	132	133	134	135	136	137	138	139	140	141	142	143	144	145	146	147	148	149	150	151	152	153	154	155	156	157	158	159	160	161	162	163	164	165	166	167	168	169	170	171	172	173	174	175	176	177	178	179	180	181	182	183	184	185	186	187	188	189	190	191	192	193	194	195	196	197	198	199	200

III. OPERATE CLASS COMMANDS
(C) MICRO-ORDERS

MNEMONIC	ACTION	SYMBOLIC DESCRIPTION
CIA	<u>C</u> lear <u>A</u> C	$0 \rightarrow C(AC)$
AMB	transfer <u>A</u> C contents to <u>M</u> BR	$C(AC) \rightarrow C(MBR)$
XMB	transfer <u>X</u> R contents to <u>M</u> BR	$C(XR) \text{ bits } 5-17 \rightarrow C(MBR) \text{ bits } 5-17.$ $C(XR) \text{ bit } 0 \rightarrow C(MBR) \text{ bits } 0-4.$
MBL	transfer <u>M</u> BR contents to <u>I</u> R	$C(MBR) \rightarrow C(IR)$
IMB	transfer <u>I</u> R contents to <u>M</u> BR. Note: IMB & MLR, if used simultaneously, interchange C(IR) and C(MBR).	$C(XR)_{5-17} \rightarrow C(MBR)_{5-17}$ $C(XR)_4 \rightarrow C(MBR)_{0-4}$
MBX	transfer <u>M</u> BR contents to <u>X</u> R	$C(MBR)_{5-17} \rightarrow C(XR)_{5-17}$ $C(MBR)_0 \rightarrow C(XR)_4$
CYR	<u>C</u> ycle <u>A</u> C contents <u>R</u> ight one binary position. (AC bit 17 goes to AC bit 0)	$C(AC)_i \rightarrow C(AC)_j$ $i = 0, 1, \dots, 17$ $j = (i+1) \bmod 18$
SHR	shift AC contents right one binary position (AC bit 0 is unchanged, bit 17 is lost)	$C(AC)_i \rightarrow C(AC)_{i+1}$ $i = 0, 1, 2, \dots, 16$
ANB	<u>A</u> ND (logical product) <u>I</u> R contents into <u>M</u> BR.	$C(IR) \cap C(MBR) \rightarrow C(MBR)$
ORB	<u>O</u> R (logical sum) <u>I</u> R contents into <u>M</u> BR.	$C(IR) \cup C(MBR) \rightarrow C(MBR)$
COM	<u>C</u> OMplement AC	$\overline{C(AC)} \rightarrow C(AC)$
PAD	<u>P</u> artial <u>A</u> DD <u>M</u> BR to AC (for each MBR one, complement the corresponding AC bit.)	$C(MBR) \wedge C(AC) \rightarrow C(AC)$
CRY	A <u>C</u> arry digit is a <u>O</u> NE if in the next least significant digit, either AC = 0 and MBR = 1, or AC = 1 and carry digit = 1. The carry digits so determined are partial added to the AC by CRY. PAD and CRY used together give a full one's complement addition of C(MBR) to C(AC).	$CRY [C(AC), C(MBR)] = C(AC) \wedge C \rightarrow AC.$ $C_1 = [C(MBR)_j \cap \overline{C(AC)}_j]$ $\cup [C_j \cap C(AC)_j]$ $i = 0, 1, \dots, 17$ $j = (i+1) \bmod 18.$ $CRY [C(AC) \wedge C(MBR), C(MBR)]$ $= C(AC) + C(MBR)$

III. OPERATE CLASS COMMANDS

(D) IN-OUT GROUP COMMANDS WHICH CAN BE USED WITH
MICRO-ORDERS SPECIFIED BY BITS 9-17.

OCTAL CODE	MNEMONIC	ACTION	CYCLE AND TIME PULSE
631000	CLL	<u>C</u> lear <u>L</u> eft 9 bits of AC	0.6
632000	CLR	<u>C</u> lear <u>R</u> ight 9 bits of AC	0.6
607000	SFF	<u>S</u> et <u>P</u> rogram <u>F</u> lag contents from MBR	1.6
606000	RPF	<u>R</u> ead <u>P</u> rogram <u>F</u> lag contents into MBR. (inclusive or)	1.2
602000	TBR	transfer <u>T</u> BR contents to MBR. (inclusive or)	1.2
601000	TAC	transfer <u>T</u> AC ones to AC (inclusive or)	1.1
603000	PEN	set AC bit 0 from light <u>P</u> EN FF, and AC bit 1 from light gun FF. (FF's contain one if pen or gun saw displayed point). Then clear both light pen and light gun FF's.	1.1
620000	CPY	<u>C</u> o <u>P</u> y synchronizes transmission of information between in-out equipment and computer	**
621000	R1L	<u>R</u> ead <u>O</u> NE Line of tape from PETR into AC bits 0, 3, 6, 9, 12, 15 with CYR before read	IOS
623000	R3L	<u>R</u> ead <u>T</u> HREE Lines of tape from PETR into AC bits 0, 3, 6, 9, 12, 15, with CYR before each read	IOS
622000	DIS	<u>D</u> ISplay a point on scope (AC bits 0-8 specify X coordinate, AC bits 9-17 specify Y coordinate) NOTE: Scope coordinate (0,0) is at <u>c</u> enter of scope	IOS
626000	P6H	<u>P</u> unch one <u>S</u> IX-bit line of Flexo tape (without seventh hole) from AC bit 2, 5, 8, 11, 14, 17. NOTE: Lines without seventh hole are ignored by PETR	IOS

OCTAL CODE	MNEMONIC	ACTION	TIME PULSE
627000	P7H	same as P6H, but with <u>SEVENTH</u> hole	IOS
625000	TYP	read one character from on-line <u>TY</u> Pewriter into LR bits 12 to 17.	IOS
610000 through 617000	EXO through EX7	operate user's <u>EX</u> ternal equipment	IOS
600000	NOP	perform <u>No</u> in-out group <u>OP</u> eration	
630000	HLT	<u>Ha</u> lt the computer (chime sound).	1.8

IV. OPERATE CLASS INSTRUCTIONS

TO BE RECOGNIZED BY MACRO AND FLIT

MNEMONIC	OCTAL VALUE	OPERATION
opr	600000	No operation.
cll	631000	Clear left half of accumulator to zero.
clr	632000	Clear right half of accumulator.
cla	700000	Clear entire accumulator to +0.
clc	700040	Clear and complement: set accumulator to -0.
lro	600200	Clear live register to +0.
xro	600001	Clear index register to +0.
cal	700200	Clear accumulator and live register to +0.
cax	700201	Clear accumulator and index register to +0.
alr	640200	Place accumulator in live register.
alo	640220	AIR, then set AC to +0.
alc	640260	AIR, then set AC to -0.
axr	640001	Place accumulator in index register.
axo	640021	AXR, then set AC to +0.
axc	640061	AXR, then set AC to -0.
xlr	600300	Place index register in live register.
lac	700022	Place live register in accumulator.
lcc	700062	Place complement of live register in accumulator.
xac	700120	Place index register in accumulator.
xcc	700160	Place complement of index register in accumulator.
cyl	640030	Cycle accumulator left one place.
cyr	600600	Cycle accumulator right one place.
shr	600400	Shift accumulator right one place, bit 0 remains unchanged.
lal	700012	Place live register in accumulator cycled left once.
lar	700622	Place live register in accumulator cycled right once.
xal	700110	Place index register in accumulator cycled left once.
all	640230	Place accumulator in live register, then cycle AC left once.
alx	640031	Place accumulator in index register, then cycle AC left once.
ial	740222	Interchange accumulator and live register.
ixl	600303	Interchange index register and live register.
lad	600032	Add live register to accumulator.

MNEMONIC	OCTAL VALUE	OPERATION
rad	600130	Add index register to accumulator.
iad	640232	Interchange and add: accumulator is placed in the live register and the previous contents of the live register are added to it.
anl	640207	Logical <u>and</u> of AC and LR is placed in LR.
ano	740207	ANL, then clear AC.
ana	740027	Logical <u>and</u> of AC and LR is placed in AC.
orl	640205	Logical <u>or</u> of AC and LR is placed in LR.
oro	740205	ORL, then clear AC.
ora	740025	Logical <u>or</u> of AC and LR is placed in AC.
rax	700322	Place LR in AC, then place XR in LR.
rax	640203	Place LR in XR, then place AC in LR.
lcd	600072	Contents of LR minus those of AC are placed in AC.
xcd	600170	Contents of XR minus those of AC are placed in AC.
com	600040	Complement the accumulator.
lpd	600022	Logical <u>exclusive or</u> of AC and LR is placed in AC. (partial add)
cry	600012	Carry. Result of this operation is same as if contents of LR were added to <u>exclusive or</u> of AC and LR. Partial add and carry result in a full add.
tac	601000	Contents of test accumulator are <u>or</u> 'ed to those of AC.
tbr	602000	Contents of test buffer register are <u>or</u> 'ed to those of the memory buffer register.
pen	603000	Contents of pen flip-flops 1 and 2 replace contents of AC bits 0 and 1. Pen flip-flops are cleared.
rpf	706020	The program flag register is placed in the accumulator.
cpf	607000	The program flags are cleared.
cpy	620000	Transmits information between the live register and selected input-output unit.
rlc	721000	Read one line paper tape into accumulator bits 0, 3, etc.
r3c	723000	Read three lines of paper tape.
dis	622000	Display point on CRT corresponding to contents of AC.

MNEMONIC	OCTAL VALUE	OPERATION
dso	662020	DIS, then clear accumulator.
prt	624000	Print one on-line flexo character from bits 2, 5, etc. of AC
pnt	624600	PRT, then cycle AC right once to set up another character.
pno	664020	PRF then clear accumulator.
p6h	626000	Punch one line of paper tape 6 holes from bits 2, 5, etc. of AC then cycle right once.
p7h	627600	Same, but punch 7th hole.
p6s	726000	Clear accumulator and punch a line of blank tape.
p6b	766020	Punch a line of blank tape but save the accumulator.
hlt	630000	Stops computer
typ	625000	Read one character from on-line flexowriter into LR bits 12 through 17.
p6o	666020	p6h then clear AC.
p7o	667020	p7h then clear AC.